

# CHARACTER RECORD SHEET



Name: \_\_\_\_\_

Concept: *Barbaric champion, Good*

Background: *Northern Barbarian, Good*

Faculty: *Swordplay, Good* Trait? *Phy*

Flaw: *Barbaric honour, Basic*

Reputation: \_\_\_\_\_

Ranks	Modifier	Target Number
Weak	-6	3
Poor	-4	5
Basic	-2	7
Average	0	9
Good	+2	12
Great	+4	15
Exceptional	+6	18
Legendary	+8	21

Trait	Ranks	Linked Qualities
Physique	<i>Great</i>	<i>Brute Force (Great); Pantherine Prowess (Good)</i>
Agility		
Wit		
Charisma	<i>Good</i>	
Will		

Pivots:  
*Deeds of renown will bring me glory. An Advance for putting own life at significant risk - such as facing overwhelming odds or a clearly superior opponent - in order to gain some kind of victory.*

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# CHARACTER RECORD SHEET



Name: \_\_\_\_\_

Concept: *Gentleman of the Road, Good*

Background: *Failed Scholar*

Faculty: *Flexible, Good* Trait? *Ag!*

Flaw: *Curiosity of the Cat, Good*

Reputation: \_\_\_\_\_

Ranks	Modifier	Target Number
Weak	-6	3
Poor	-4	5
Basic	-2	7
Average	0	9
Good	+2	12
Great	+4	15
Exceptional	+6	18
Legendary	+8	21

Trait	Ranks	Linked Qualities
Physique		
Agility	<i>Good</i>	<i>Swordplay (Good); Nimble Fingers (Good)</i>
Wit		<i>Been There, Done That (Good)</i>
Charisma	<i>Good</i>	<i>Charming Rogue (Good)</i>
Will		

Pivots:  
*Skills best brawn. An Advance when the character uses cunning or strategy to achieve success against a superior, noteworthy, or particularly nasty opponent.*

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# CHARACTER RECORD SHEET



Name: \_\_\_\_\_

Concept: *Confidence Man, Good*

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Background: *Raised on the Street*

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Faculty: *Fast Talk, Good* Trait? *Cha*

Flaw: *Trail of Lies, Basic*

Reputation: \_\_\_\_\_

Ranks	Modifier	Target Number
Weak	-6	3
Poor	-4	5
Basic	-2	7
Average	0	9
Good	+2	12
Great	+4	15
Exceptional	+6	18
Legendary	+8	21

Trait	Ranks	Linked Qualities
Physique		
Agility		
Wit	<i>Good</i>	<i>I Know What you are Thinking (Good)</i>
Charisma	<i>Good</i>	<i>Social Chameleon (Good), Damn Fine (Good), Word on the Street (Good)</i>
Will		

Pivots:  
*I'm so good, I could sell ice to polar bears. An Advance when the character succeeds in an elaborate ruse against a superior opponent.*

Notes:  
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# CHARACTER RECORD SHEET



Name: \_\_\_\_\_

Concept: *Mercenary, Good*

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Background: *ex-Monastic Order, Good*

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Faculty: *Scrounging, Good* Trait? *Cha*

Flaw: *Papa needs a brand new bag, Basic*

Reputation: \_\_\_\_\_

Ranks	Modifier	Target Number
Weak	-6	3
Poor	-4	5
Basic	-2	7
Average	0	9
Good	+2	12
Great	+4	15
Exceptional	+6	18
Legendary	+8	21

Trait	Ranks	Linked Qualities
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Physique \_\_\_\_\_

Agility *Good* *Swordplay (Great), Fancy Footwork (Good)*

Wit \_\_\_\_\_

Charisma *Good* *Putting on My War Face (Good)*

Will \_\_\_\_\_

Pivots: \_\_\_\_\_

*I do what I need to win. An Advance when the character does something unorthodox and dangerous in order to succeed at a task.*

Notes: \_\_\_\_\_

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# CHARACTER RECORD SHEET



Name: \_\_\_\_\_

Concept: *Knight Without the Title, Good*

Background: *3rd Son of Impoverished Nobility, Good*

Faculty: *Deeds of Arms, Good* Trait? *Phy*

Flaw: *I must Punish the Guilty, Basic*

Reputation: \_\_\_\_\_

Ranks	Modifier	Target Number
Weak	-6	3
Poor	-4	5
Basic	-2	7
Average	0	9
Good	+2	12
Great	+4	15
Exceptional	+6	18
Legendary	+8	21

Trait	Ranks	Linked Qualities
Physique	<i>Good</i>	<i>Knightly Deeds (Great), Lightning Fast (Good)</i>
Agility		
Wit		
Charisma	<i>Good</i>	<i>Man of Honour (Good)</i>
Will		

Pivots:  
*Evil will always fail if men of good heart stand fast. An Advance for putting own life at significant risk - such as facing overwhelming odds or a clearly superior opponent - in order to protect an innocent or foil evil.*

Notes:  
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# CHARACTER RECORD SHEET



Name: \_\_\_\_\_

Concept: *Sorcerer, Good*

Background: *Too Smart Farmer's Son, Good*

Faculty: *Scholarly, Good* Trait? *Wit*

Flaw: *I am Smarter than You, Basic*

Reputation: \_\_\_\_\_

Ranks	Modifier	Target Number
Weak	-6	3
Poor	-4	5
Basic	-2	7
Average	0	9
Good	+2	12
Great	+4	15
Exceptional	+6	18
Legendary	+8	21

Trait	Ranks	Linked Qualities
Physique		
Agility		
Wit	<i>Great</i>	<i>Master of Languages (Good), Mage of Fire, Charm of Revealing (Good), Word of Fire (Great)</i>
Charisma		
Will	<i>Good</i>	

Pivots:  
*I will learn those secrets forbidden to others. An Advance for uncovering arcane or ancient knowledge previously unknown or feared.*

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# CHARACTER RECORD SHEET



Name: \_\_\_\_\_

Concept: *Thief, Good*

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Background: *Whore's Child, Good*

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Faculty: *Agile, Good* Trait? *Agl*

Flaw: *Must be in control, Basic*

Reputation: \_\_\_\_\_

Ranks	Modifier	Target Number
Weak	-6	3
Poor	-4	5
Basic	-2	7
Average	0	9
Good	+2	12
Great	+4	15
Exceptional	+6	18
Legendary	+8	21

Trait	Ranks	Linked Qualities
Physique		
Agility	<i>Good</i>	<i>Fancy Fencing, Great; Cat Burglar, Good; Sleight of Hand, Good</i>
Wit		
Charisma	<i>Good</i>	
Will		

Pivots:  
*I will take from the rich and give to the poor. An Advance for successfully transferring wealth in a criminal manner to those in need*

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